CSCI-UA.0002-0010 – Midterm Exam #2

November 18th, 2015

Instructor: Joseph Versoza

Ask the person to your left for their first name
(leave blank if next to empty seat or wall):

Ask the person to your right for their first name
(leave blank if next to empty seat or wall):

Keep this test booklet closed until the class is prompted to begin the exam

• Computers, calculators, phones, textbooks, and notebooks are not allowed during the exam
• Please turn off your phone to avoid disrupting others during the exam
• The back of this cover sheet can be used as scratch paper
1. Circle True or False (3 points)

   a) (True / False) ['yy', 'az', 'xx'] < ['yy', 'az', 'xx']

   b) (True / False) chr(ord('Z') - 2) == 'X'

   c) (True / False) pop is the only list method returns a value

   d) (True / False) A string is an ordered sequence of elements of any type

   e) (True / False) 'Passaic' not in ['Queens', 'Kings', 'Richmond', 'New York', 'Bronx']

   f) (True / False) [1, 2, 3] + [4, 5] == [1, 2, 3, 4, 5]

2. You have a list of your favorite cat names: cat_names = ['Yo Yo Meow', 'Paw Newman', 'Katy Purry']

Using the variable, cat_names, write out three ways to get rid of the last element in the list. You must use three different list methods or operators to do this. Reassignment and slicing are not allowed. (3 points)

   cat_names.pop()  cat_names.remove('Katy Purry')  del cat_names[-1]

3. Read the code sample in the first column. Answer the question in the second column. (14 points)

<table>
<thead>
<tr>
<th>Code</th>
<th>Question</th>
</tr>
</thead>
<tbody>
<tr>
<td>noise = 'bop'&lt;br&gt;def make_electronic_music(sound):&lt;br&gt;    noise = 'bzzzz'&lt;br&gt;       print('{}...{}'.format(noise, sound))&lt;br&gt;result = make_electronic_music('beep')&lt;br&gt;print(result)&lt;br&gt;print(noise)</td>
<td>What is the output (shown on screen) of this code? (3 points)&lt;br&gt;bzzzz... beep&lt;br&gt;None&lt;br&gt;bop</td>
</tr>
<tr>
<td>def find(needle, haystack):&lt;br&gt;    for item in haystack:&lt;br&gt;       if item == needle:&lt;br&gt;           return True&lt;br&gt;       else:&lt;br&gt;           return False&lt;br&gt;print(find(4, [4, 3, 2, 1]))</td>
<td>(2 points)&lt;br&gt;a) How many times will the body of the for loop in the function run?&lt;br&gt;Once&lt;br&gt;b) There’s a logical error in this program; it’s supposed to return True if the needle exists in the list, haystack... and False otherwise. Find a pair of arguments that reveal this error.&lt;br&gt;4, and [3, 4, 2, 1]</td>
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<tr>
<td>def gimme(x):&lt;br&gt;    return x&lt;br&gt;print(gimme(5))</td>
<td>(2 points)&lt;br&gt;a) What is the output (shown on screen) of this code? 5&lt;br&gt;b) Explain why.&lt;br&gt;the second line in the function is never reached because return stops the function</td>
</tr>
<tr>
<td>def sum_two_numbers(num_one, num_two):&lt;br&gt;    x = num_one + num_two&lt;br&gt;    return x&lt;br&gt;num_one = 24&lt;br&gt;print(sum_two_numbers(12, num_one))</td>
<td>(2 points)&lt;br&gt;a) What is the output of this program? 36&lt;br&gt;b) Draw an arrow pointing to the argument(s)&lt;br&gt;c) Draw an arrow pointing to the parameter(s)</td>
</tr>
<tr>
<td>words = ['bravo', 'golf']&lt;br&gt;result = words.append('echo')&lt;br&gt;print(result)&lt;br&gt;print(words)&lt;br&gt;words.extend('lima')&lt;br&gt;words.pop()&lt;br&gt;popped = 2 * words.pop()&lt;br&gt;print(popped)&lt;br&gt;print(words)&lt;br&gt;print(words.index('golf'))</td>
<td>What is the output (shown on screen) of this code? (5 points)&lt;br&gt;None&lt;br&gt;['bravo', 'golf', 'echo']&lt;br&gt;mm&lt;br&gt;['bravo', 'golf', 'echo', 'l', 'i']&lt;br&gt;1</td>
</tr>
</tbody>
</table>
4. What is the output of the following program? Use the grid to the right of the program as a guide; each individual character of output can be placed in a single box. You do not have to use all of the boxes. (4 points)

```python
def make_pattern(start, end):
    pattern = ''
    for i in range(start, end):
        row = ''
        for j in range(start, end):
            if j >= i:
                row += str(j)
            else:
                row += "0"
        pattern += '%s
' % (row)
    return pattern.strip()

print(make_pattern(1, 5))
```

```
1 2 3 4
1 2 3 4
1 0 3 4
1 0 0 4
```

5. Using the following variable declaration, write out the output (error is possible) of the print statements below. (5 points)

```python
animals = [['dog', 'cat'], ['bat'], ['cow', 'bee', 'ant']]
```

```python
a) print(animals[:2])
(a)[['dog', 'cat'], ['bat']]
b) print(animals[len(animals)])
(b)error
c) print(animals[-1][1:99])
(c)['bee', 'ant']
d) print(animals[0])
(d)['dog', 'cat']
e) print("animals[-1]")
(e)animals[-1]
```

6. Create a function called uppercase_first. It should take two arguments: (6 points)

   a) A string that specifies what character will separate words (for example, a hyphen: ‘-’)

   b) Another string composed of words separated by the character specified (for example: ‘word1-word2-word3’)

   c) It will give back the same string, but with the first word uppercased (for example: ‘WORD1-word2-word3’)

   d) If there is only one word, then the entire word should be uppercase

   e) An empty string gives back an empty string

Example output:

```python
>>> print(uppercase_first('-', 'cabeza-mano-pie'))
CABEZA-mano-pie
>>> print(uppercase_first(',', 'cabeza,mano,pie'))
CABEZA,mano,pie
>>> print(uppercase_first('-', 'tigre'))
TIGRE
```

```python
def uppercase_first(sep, s):
    idx = s.find(sep)
    if idx > -1:
        up = s[:idx].upper()
        return up + s[idx:]
    else:
        return s.upper()
```

```python
def uppercase_first(sep, s):
    words = s.split(sep)
    new_s, sep_found = '', False
    for char in s:
        if char == sep:
            sep_found = True
        else:
            new_s += char.upper()
    return sep.join(words)
```

```python
def uppercase_first(sep, s):
    new_s = sep
    sep_found = False
    for char in s:
        if sep_found:
            new_s += char.upper()
        else:
            new_s += char
    return new_s
```
7. You and your best friend are planning on going on a road trip. You're keeping it super close, since it's only for the weekend. Because your friend is a total nerd, they decided to send you a list of lists containing potential destinations. They want you to write a program that does two things: **collapses the lists of lists into a single list**... and **picks a random destination from the resulting list**. You'll **write a function** to flatten the original list, and you'll **use the result of that function** to find a place to go! (8 points)

a) Write a function called `combine_city_state`.

b) Parameters: a list of lists representing cities and their states
   - the format of this is `[state1, city1, city2, ... cityn], [state2, city1, city2, ... cityn], ...`
   - each sub list contains a state name as the first element, and cities for every element after the first

c) Processing: go through every city/state combination and create an entirely new list, where each element is a string that has the city name and the state name put together, but separated by a string
   - for example `['NY', 'Brooklyn', 'Beacon'], ['NJ', 'Paterson']`...
   - would result in `['Brooklyn NY', 'Beacon NY', 'Paterson NJ']`

d) Return... the newly created list, which does not have nested lists in it; it should appear as above

e) Use this function to write a program that flattens the following list (you can just use the variable name to represent it)...

f) `cities_and_states = [['NY', 'Brooklyn', 'Beacon'], ['NJ', 'Paterson', 'Ringwood'], ['PA', 'Philadelphia']]`

g) Using the result of calling your function on the list above, select a random destination and print it out

h) (Again, **you don't have to rewrite the cities_and_states variable, assume that exists**)

i) example usage:

```
cities_and_states = [['NY', 'Brooklyn', 'Beacon'], ['NJ', 'Paterson', 'Ringwood'], ['PA', 'Philadelphia']]
print(combine_city_state(cities_and_states))
# --> ['Brooklyn NY', 'Beacon NY', 'Paterson NJ', 'Ringwood NJ', 'Philadelphia PA']
```

# assume that `cities_and_states = [['NY', 'Brooklyn', 'Beacon'], ['NJ', 'Paterson', 'Ringwood'], ['PA', 'Philadelphia']]`

def combine_city_state(main_list):
    new_list = []
    for sub_list in main_list:
        for i in range(1, len(sub_list)):
            new_list.append("{0} {1}").format(sub_list[i], sub_list[0])
    return new_list

cities = combine_city_state(cities_and_states)
print(random.choice(cities))
8. You're tired of inadvertently writing Python variable names that aren't valid, so you decide to write a program that checks the variable name that you're about to use. To write this program, you'll create a function called `is_valid_name`. Your program will then continually ask the user for a variable name... and you'll use your function to determine whether or not it's valid. If the user enters an invalid variable name 3 times in a row or if they enter a valid name, stop asking for a variable name! (8 points)

a) Create a function called `is_valid_name`
   - parameters: a string representing a variable name
   - processing: use the rules below to determine whether or not the variable is valid
   - return: either true or false depending on whether or not the variable name is valid

d) Use your function to check if it's valid
e) If the user enters a valid name... or if they enter 3 invalid names, stop asking

Example usage:
```python
print(is_valid_name('1asdf'))
print(is_valid_name('#foo'))
print(is_valid_name('asdf!'))
print(is_valid_name('_foo'))
print(is_valid_name('f_oo'))
```

Example Interaction:
```
Variable name plz
> $hello
Variable name plz
>_hello
```
```python
def is_valid_name(s):
    for c in s:
        if not c.isalnum() and c != '_':
            return False
    if s[0].isnumeric():
        return False
    return True
```
```python
count = 0
while count < 3:
    if is_valid_name(input('Variable name plz\n> ')):
        break
    else:
        count += 1
```
9. It's 1984, and you've been hired by the Ministry of Truth to redact information from lists of words. You have a list of illegal words, and you have an incoming list of uncensored words. If any word in the uncensored list is in the list of illegal words, the first three characters of the illegal word must be replaced with dashes (−'s). If the word is three letters or less, then the entire word must be replaced with a series of dashes equal to the length of the word. For example: 'hello' is converted to '---lo', 'hey' is converted to '---', and 'hi' is converted to '--'. You decide to make a function called redact to do this work for you. (6 points)

Your function takes two arguments, words and illegal_words. It returns:

a) a new list of strings composed of all of the strings in the original list, words
b) but if a string in word is in the list of illegal words, it must be partially replaced by −'s
c) if the word is three letters or less, the whole word is replaced by a series of −'s equal to the number of characters in the string; otherwise, the first three letters are replaced by −'s
d) example output below:

```python
>>> print(redact(['hi', 'hello', 'there'], ['hi', 'hello']))
['--', '---lo', 'there']
>>> print(redact(['cute', 'puppies', 'eating', 'a', 'cake'], ['puppies', 'cake', 'a']))
['cute', '---pies', 'eating', '-', '---e']
```

def redact(words, illegal_words):
    redacted = []
    for word in words:
        if word in illegal_words:
            if len(word) <= 3:
                redacted.append(('-' * len(word))
            else:
                redacted.append('---' + word[3:])
        else:
            redacted.append(word)
    return redacted
10. Write a function called **too_much_filler**. (5 points)

   a) It should have **3 parameters**: a list of strings called **words**, a string called **filler**, and a number called **limit**.
   
   b) It should **return a boolean value**. If the number of times the string, **filler**, occurs in the list, **words**, is greater than the **limit**, give back True. Otherwise, give back False.
   
   c) **Write two assertions to test your program**
   
   d) Example usage:

   ```python
   >>> print(too_much_filler(['you', 'know', 'like', 'words', 'and', 'stuff'], 'like', 2))
   True
   >>> print(too_much_filler(['um', 'try', 'um', 'not', 'saying', 'um'], 'um', 2))
   False
   # Don't forget to write two assertions as specified in part d
   ```

   ```python
def too_much_filler(words, filler, limit):
    return words.count(filler) > limit
    assert too_much_filler(['you', 'know', 'like', 'words'], 'like', 2) == False, 'not too much'
    assert too_much_filler(['you', 'know', 'like', 'like', 'like'], 'like', 2) == True, 'too much!'
   ```

11. Extra Credit (3 total points)

   Use the description and instructions in the first column to fill in the blanks in the second column.

   The program on the right draws the image below:

   ![Image of five squares](image.png)

   The image consists of **5 squares**. The distance between the first two squares is **10 pixels**. The distance between the 2nd and 3rd is twice that. **The distance continues to double between each adjacent square**.

   Several parts of the program are missing:

   fill in the blank parts of the program
   the function header as well as the entire function body for `draw_square` is partially blank
   to get an interior angle of 90, turn 90 degrees

   notice that the turtle object is passed in to the function along with the size of the square
   remember that the turtle starts out facing right

   ```python
   import turtle
   def draw_square(__size______):  # implement your draw_square function here (½ pt)
      for i in range(4):
         my_turtle.forward(size)
         my_turtle.right(90)
     # done with function!
   leo = turtle.Turtle()
   wn = turtle.Screen()
   length = 20
   spacing = 10
   __________(½ pt)____
   for i in range 5:__ (½ pt)
      draw_square(length)
      leo.____up____ (½ pt)
      leo.forward(length + spacing)
      leo.____down____ (½ pt)
      spacing = __spacing * 2___(½ pt)
   wn.mainloop()
   ```
### ASCII Chart

<table>
<thead>
<tr>
<th>Char Dec</th>
<th>Char Dec</th>
<th>Char Dec</th>
<th>Char Dec</th>
</tr>
</thead>
<tbody>
<tr>
<td>(nul) 0</td>
<td>(sp) 32</td>
<td>(enq) 12</td>
<td>(del) 127</td>
</tr>
<tr>
<td>(soh) 1</td>
<td>(tab) 9</td>
<td>(asc) 33</td>
<td>(asc) 126</td>
</tr>
<tr>
<td>(stx) 2</td>
<td>(cr) 13</td>
<td>(df) 34</td>
<td>(df) 125</td>
</tr>
<tr>
<td>(etx) 3</td>
<td>(lf) 10</td>
<td>(ds) 35</td>
<td>(ds) 124</td>
</tr>
<tr>
<td>(etb) 4</td>
<td>(vt) 11</td>
<td>(os) 36</td>
<td>(os) 123</td>
</tr>
<tr>
<td>(enq) 5</td>
<td>(ns) 12</td>
<td>(ps) 37</td>
<td>(ps) 122</td>
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### String Methods
- capitalize
- count
- endswith
- find
- format
- index
- isalnum
- isalpha
- isdecimal
- isdigit
- islower
- isnumeric
- isprintable
- istitle
- isupper
- join
- replace
- rsplit
- rstrip
- split
- startswith
- strip
- title
- upper
- replace
- rsplit
- rstrip
- split
- startswith
- strip
- title
- upper
- replace
- rsplit
- rstrip
- split
- startswith
- strip
- title
- upper

### List Methods
- append
- count
- extend
- index
- insert
- pop
- remove
- reverse
- sort